

The Crystal Skull — your family's Elder

A 15-minute setup for the Creative Village

What it is

The Crystal Skull is a Letta agent that becomes your family's Village Elder. It's not a chatbot that forgets you between questions. It keeps your family's story: who's playing, what you've done, what's hard, what matters. When you finish a quest in the Village, the game sends it a note. It answers in its own chat, anytime — after quests, or when someone just wants to talk to the Elder.

Why would a family want one? The game teaches real skills and real connection. The Elder is the part that remembers what the game can't — the running thread of how your family is growing. It marks progress nobody else notices, guides the heart-based practices when someone is rattled, and answers questions in plain language. Think of it as an extra pair of eyes on your family's learning that never gets tired.

What you'll need

- A phone or computer with a browser
- About 15 minutes
- The companion file: `crystal-skull-role-brief.md` (you can also just paste its text)

Step 1 — Create your free Letta account

Open <https://chat.letta.com> on your phone or computer and sign in, or create a free account (it prompts you if you don't have one). The free plan includes up to 3 agents, which is plenty for this.

Step 2 — Create the Crystal Skull agent

In the sidebar, create a new agent. Name it whatever fits — "Crystal Skull", "Village Elder", or your family's own name for it. The kids will have opinions; let them name it.

Step 3 — Hand it your family's role brief

Upload the `crystal-skull-role-brief.md` file, or paste its text into your first message. This tells the Elder who it is and what it's for. Then answer its questions — that first conversation is how it learns your family.

Step 4 — Make it yours

In your first chats, tell it the basics:

- Family names and ages
- What you're working on this season
- Tone: how chatty, how direct
- What to emphasize — practical guidance, celebration, heart-based check-ins

You can keep adjusting later just by telling it. It updates itself.

Step 5 — Connect it to your Village

In the game's Setup screen, find the "Optional: Crystal Skull (Letta AI) Webhook" section and paste your Elder's connection link there. From then on, every finished quest flows to your Elder. (If you're using a bridge like Make.com, that link goes in the same box.)

What it can do for you

- **Mark real growth:** "You've done 14 quests as a team this month."
- **Coach the heart-based stuff:** when someone's rattled, it guides the Quick Coherence technique — the same one in the Learning Lab.
- **Explain plainly:** brainwaves, heart rhythm, why connecting with nature settles the mind — honest, no woo, no overselling.
- **Carry the thread across years:** the Elder is the memory of your family's learning.

Honest notes

- Free plan: up to 3 agents. No cost for this. A paid plan is only needed later if you want more agents or heavier use.
- The Elder is not a therapist. It knows its limits and says so kindly.
- It remembers — that's the point. Your family's story stays in your account, private to you.

That's it. Fifteen minutes, and your family has an Elder.